November Run for #1!

1. The last two official events are scheduled for Saturday November 19th at Pine View and Sunday November 20th at Canadian. Any events after this are unofficial.

2. Groups are set up for the last weekend of competition so that those in the top-4 in each division can battle it out for the #1 rank (much like controlling your own destiny in the FedEx Cup where those in top-5 can secure it with a win). There's also a second group for each division that will play together to round out the top-8 in each class.

3. For the last two events, groups are set according to individual class rankings; anyone can still register and play in the events but we lock the top-4 who are registered in each class together.

4. For example: the top-4 ranked Ds who are registered for the event will all play in one group and the top-4 Bs will all play in another group. The next top-4 ranked in each class will be locked for the final day only to round out the top-8 in each class.

5. #1s may play on the final Saturday and have their rank protected, and not be included in the top foursome that day since they will be locked into the top foursome on the final day. This is like having a bye. However, the #1 must play for their rank in the top group on Saturday if it's to avoid dropping in ranks due to inactivity.

6. In each division, the highest ranked Slammer in attendance on Saturday will be the new #2 (unless they are the #1 or already the #2 ranked Slammer in his/her division). On Sunday, the highest ranked Slammer in attendance for each division will be the new #1 of his/her division (much like resetting the points in the FedEx cup playoffs).

7. Note that this way of making groups only applies to the final two events of the year (top-4 on Saturday and top-8 on Sunday); groups not in the top-4 on Saturday and not in the top-8 on Sunday will be set by traditional challenge priority.

8. As of Nov 1^{st} , the class that you are slotted is the class that you will compete for, even if your scoring median changes after Nov 1^{st} .

9. #1s in all divisions can pre-register up to two weeks in advance (for any event).

10. Top-10s in each class who don't play within one week, effective November 1st (retroactively) will be moved down three spots in their class rankings. For example, if it's November 1st and the #1 ranked B-Class player hasn't played since October 25th onwards, they will move to the #4 ranked player in their division. There is no grace day. WDNs, DQs and cancelled events do not count as an event played: events must be played. ST Management has the right to make an exception in an extreme

in an extreme circumstance.





11. The groupings for the final two events won't be finalized until 11pm the night before, but set your challenges as you would normally (it will prioritize by class rank first).

12. Example: On Saturday, if the #1 and #2 ranked B-Class Slammers do not play, the highest ranked B becomes the new #2 and the old #2 becomes #3. If the three other players in the B group all beat the new #2, they become 2, 3, 4, and the old #2 becomes #6. If no one beats the new #2 then their ranking remain the same and the original #2 stays at his new spot of #3.

13. Rankings will be adjusted after Saturday's event in time to modify challenges for Sunday's event, if necessary.

14. After Sunday's event, all of the 2016 #1s will be crowned! (Or after the last event that got played in case of bad weather).

15. Note that you must have 10 or more events in a given season to compete for #1 or any other Slammie awards. You also must have 10 events in, or Saturday's or Sunday's event must be your 10th event to be eligible to play in the final group.

16. All #1s will be engraved on the Top-Ranked Cup, along with a take-home award.

17. All Slammers will play their regular tee-block assignment, even on the final two days. You are in a class and have established a scoring median from that tee-block.

18. For the final two days, a Slammer not in the locked foursomes for their division cannot leapfrog the foursome. Example: the 100th ranked C-class player beats a D-classer who is ranked higher than the top player in the C foursome. The C-Class player will move to the ranking behind the lowest ranked player in the C foursome.

19. Effective November 1st, players must only challenge online players in their own class, one class higher or one class lower. If however a player ends up in a group with players in a different class by default (from his/her challenges not being honoured) a challenge may apply under the regular rules of Slammer competition.

20. To contend for a top-4 grouping on Saturday, you must also be registered for Sunday. In the event you do not claim a top-4 spot for Sunday and you bail, full cancellation penalties will apply.

21. Effective November 1st, if a new player registers to an event after it has been closed, groups will be adjusted based on challenge priority at the discretion of the Slammer Tour committee.

22. All final #1s receive a complimentary Michelob Ultra on the final Sunday to celebrate their sweet victory!

23. Prizing awarded to top-8 ranked in each division.

24. Entries after the event is closed will be reviewed by ST Management and groups, if possible, will be re-claculated

based on our standard algorithm.